



## **Battle Ground Police Department Lateral Police Officer Hiring Bonus Program**

### **Eligibility**

Candidates are required to have been employed as a state-commissioned law enforcement officer on a full-time basis for a period of at least 24 months at time of application for employment with the City of Battle Ground. Candidates may not have had a break in commissioned law enforcement service of 24 months or greater. Out of state applicants must meet requirements and qualifications set by the Washington State Criminal Justice Training Commission (CJTC) to qualify as a lateral candidate and to attend the Basic Law Enforcement Equivalency Academy.

### **Lateral Bonus**

Candidates will be eligible to receive \$30,000.00 in gross wages in exchange for a minimum five-year commitment of employment with the Battle Ground Police Department as a commissioned law enforcement officer.

A candidate receiving the Lateral Bonus will be paid on the following schedule:

- \$8,000 - first pay check after hire
- \$3,500 - first pay check following successful completion of probationary period
- \$3,500 - first pay check following successful completion of two-year anniversary
- \$3,500 - first pay check following successful completion of three-year anniversary
- \$3,500 - first pay check following successful completion of four-year anniversary
- \$8,000 - first pay check following successful completion of five-year anniversary

All payments are in gross wages and subject to applicable withholdings.

### **Disqualification for Lateral Bonus**

If a candidate does not successfully complete their probation period, they will be terminated from employment and disqualified from further Lateral Bonus payments.

If an officer qualifies for the Lateral Bonus but voluntarily separates from the City of Battle Ground prior to their five-year anniversary, they will repay the City of Battle Ground the amount they have received under this program.

*Disclaimer: this program may be modified and/or discontinued at any time at the discretion of the City.*